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Michael F. Deering, Scott R. Nelson

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ACM Transactions on Information Systems (TOIS) July 1993
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Menneth P. Herndon, Robert C. Zeleznik, Daniel C. Robbins, D. Brookshire Conner, Scott S. Snibbe, Andries van Dam Proceedings of the 5th annual ACM symposium on User interface

software and technology December 1992

It is often difficult in computer graphics applications to understand spatial relationships between objects in a 3D scene or effect changes to those objects without specialized visualization and manipulation techniques. We present a set of three-dimensional tools (widgets) called "shadows" that not only provide valuable perceptual cues about the spatial relationships between objects, but also provide a direct manipulation interface to constrained transformation techniques. These ...

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